Main.java”

public class Main {

public static void main(String[] args) {

GUI example = new GUI();

example.setVisible(true);

example.setSize(320,240);

example.setDefaultCloseOperation(WindowConstants.EXIT\_ON\_CLOSE);

example.setResizable(false);

}

}

“GUI.java”

public class GUI extends JFrame implements ActionListener {

int team1 = 0;

int team2 = 0;

String team = "N/A";

JPanel panel = new JPanel(null);

JButton Milan = new JButton("FC Milan");

JButton Real = new JButton("Real Madrid");

JLabel result = new JLabel("Result: " + team1 + "X" + team2);

JLabel last\_scorer = new JLabel("Last scorer: " + team);

JLabel winner = new JLabel("DRAW");

public GUI(){

this.setContentPane(panel);

Milan.setBounds(40,40,110,20);

Milan.addActionListener(this);

Real.setBounds(170,40,110,20);

Real.addActionListener(this);

result.setBounds(125,60,80,20);

last\_scorer.setBounds(125,80,140,20);

winner.setBounds(125,100,70,20);

panel.add(Milan);

panel.add(Real);

panel.add(result);

panel.add(last\_scorer);

panel.add(winner);

}

@Override

public void actionPerformed(ActionEvent e) {

String command = e.getActionCommand();

if(command.equals("FC Milan")){

team = "FC Milan";

team1++;

if(team1>team2){

winner.setText("FC Milan");

}

else if(team1==team2){

winner.setText("DRAW");

}

result.setText("Result: " + team1 + "X" + team2);

last\_scorer.setText("Last scorer: " + team);

}

else if(command.equals("Real Madrid")){

team = "Real Madrid";

team2++;

if(team2>team1){

winner.setText("Real Madrid");

}

else if(team1==team2){

winner.setText("DRAW");

}

result.setText("Result: " + team1 + "X" + team2);

last\_scorer.setText("Last scorer: " + team);

}

}

}